PEGHOUSE

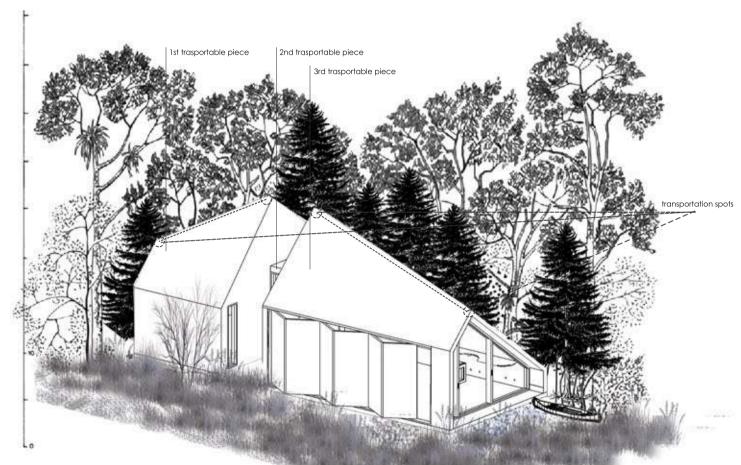
Our primitive search for the concept of the tiny house pushed us to find a clean design system that would highlight the multifuntionality as a basic game tool of the user.

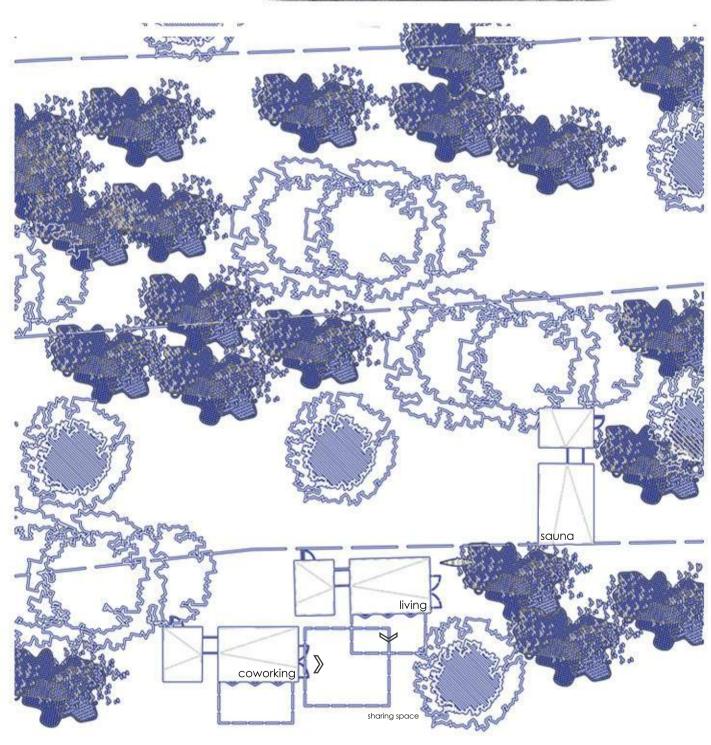
By isolating the functions and separating the main from the secondary spaces, we try to illuminate collective moments of the group or moments of complete isolation of the individual. The glass corridor leading from the multifunctional kitchen area to the main action area stands as a gate, a transitional point of awareness of the reason the visitor found himself in the tiny house.

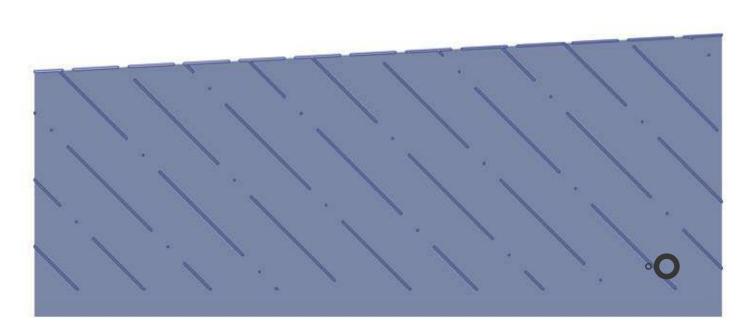
The main space covered by pegboard holds the essence of the tiny house as it hosts the reason for its existence.

Sauna, work, relaxation. They happen consciously with the participatory action of the user in the act of the space synthesis through the many options of the furniture positions that leave the space adjustment in his hands so that he reaches his personal shelter point.

The large opening panels unify the main space with the environment and expand the floor plan, while the large glass window allows nature to accompany the visitor's stay, challenging the meaning of the interior space

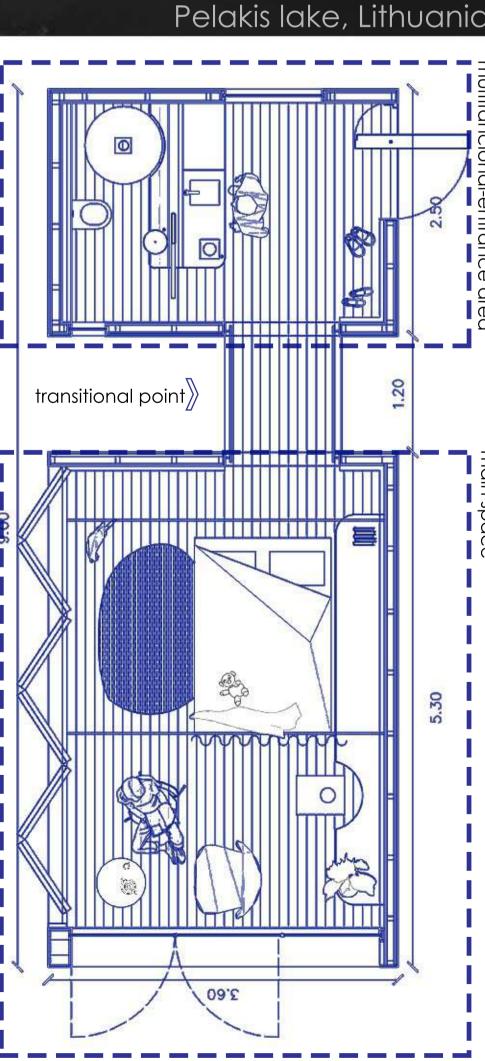












LIVING. warm enviroment- timber personalisation of space «cave» in the woods visualization 3.60 (000 Lacon)



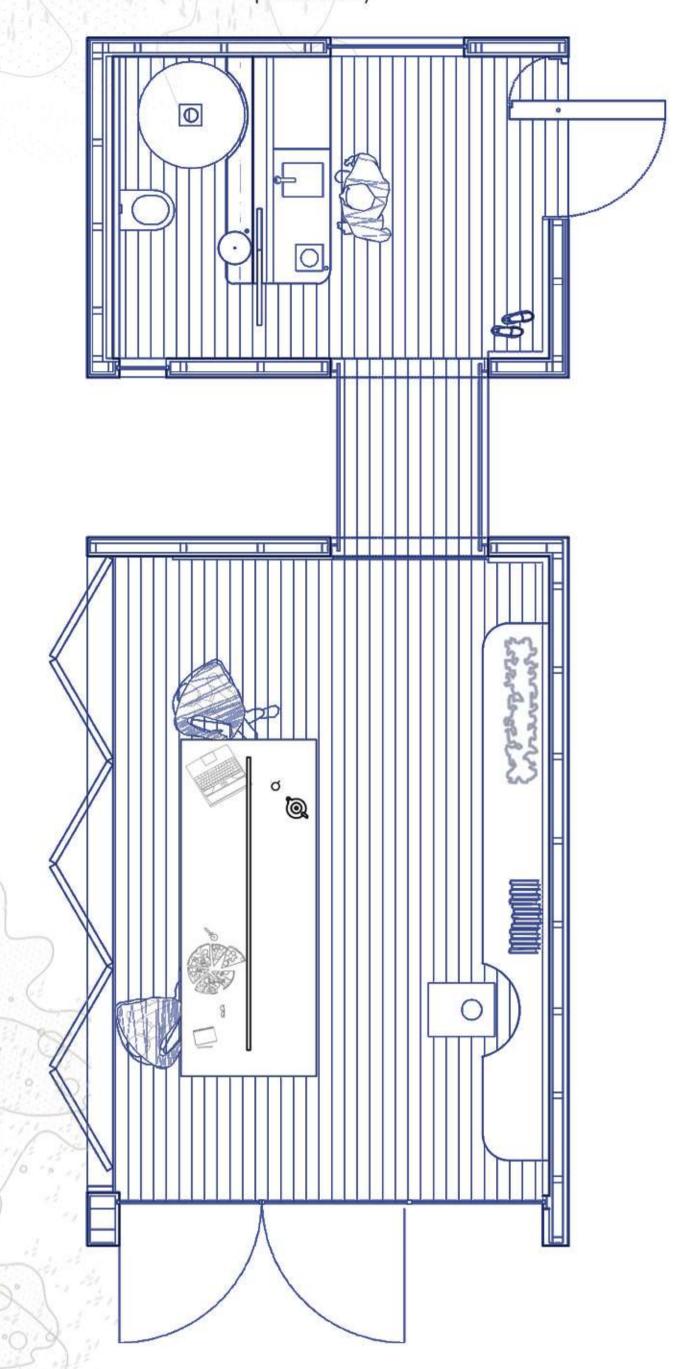
PEGHOUSE.3

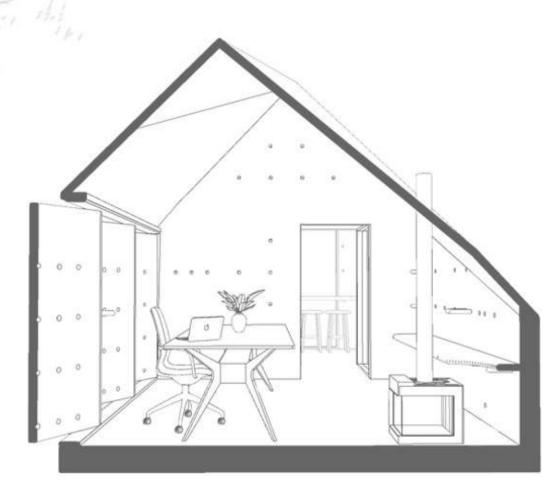
floor plans

interior elevations



team working working in nature productivity











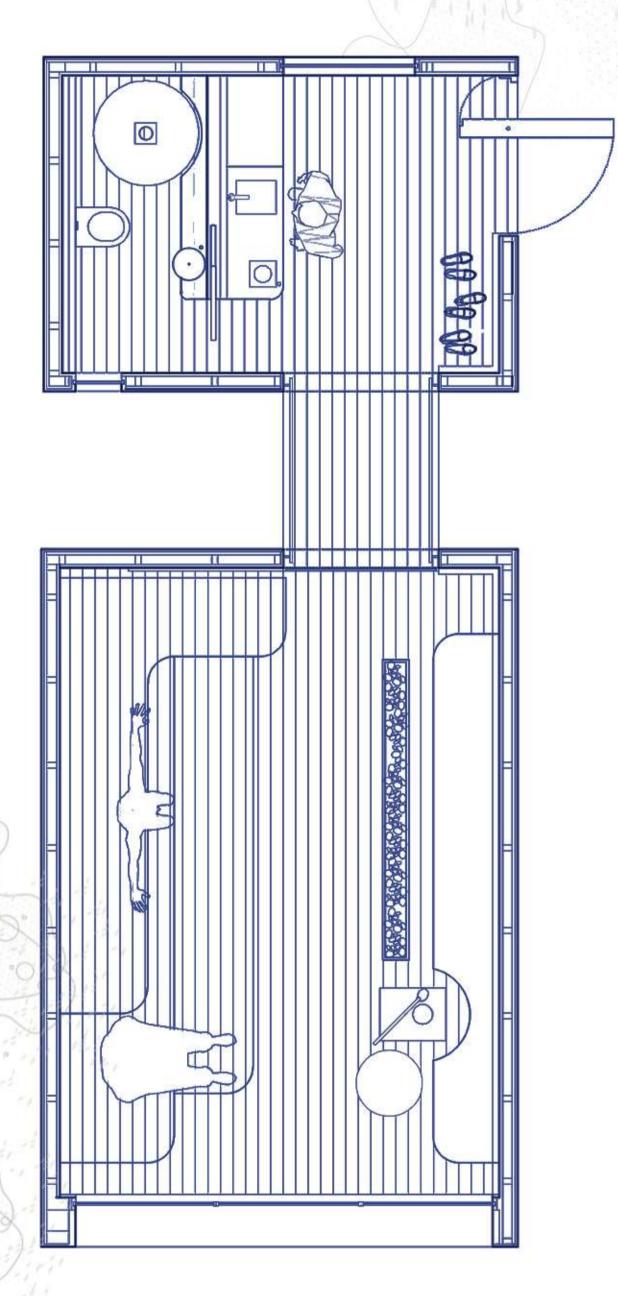


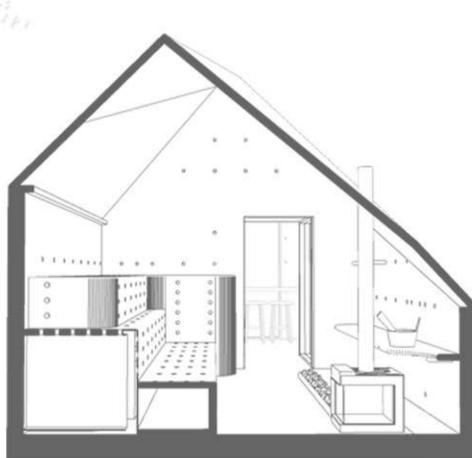
floor plans

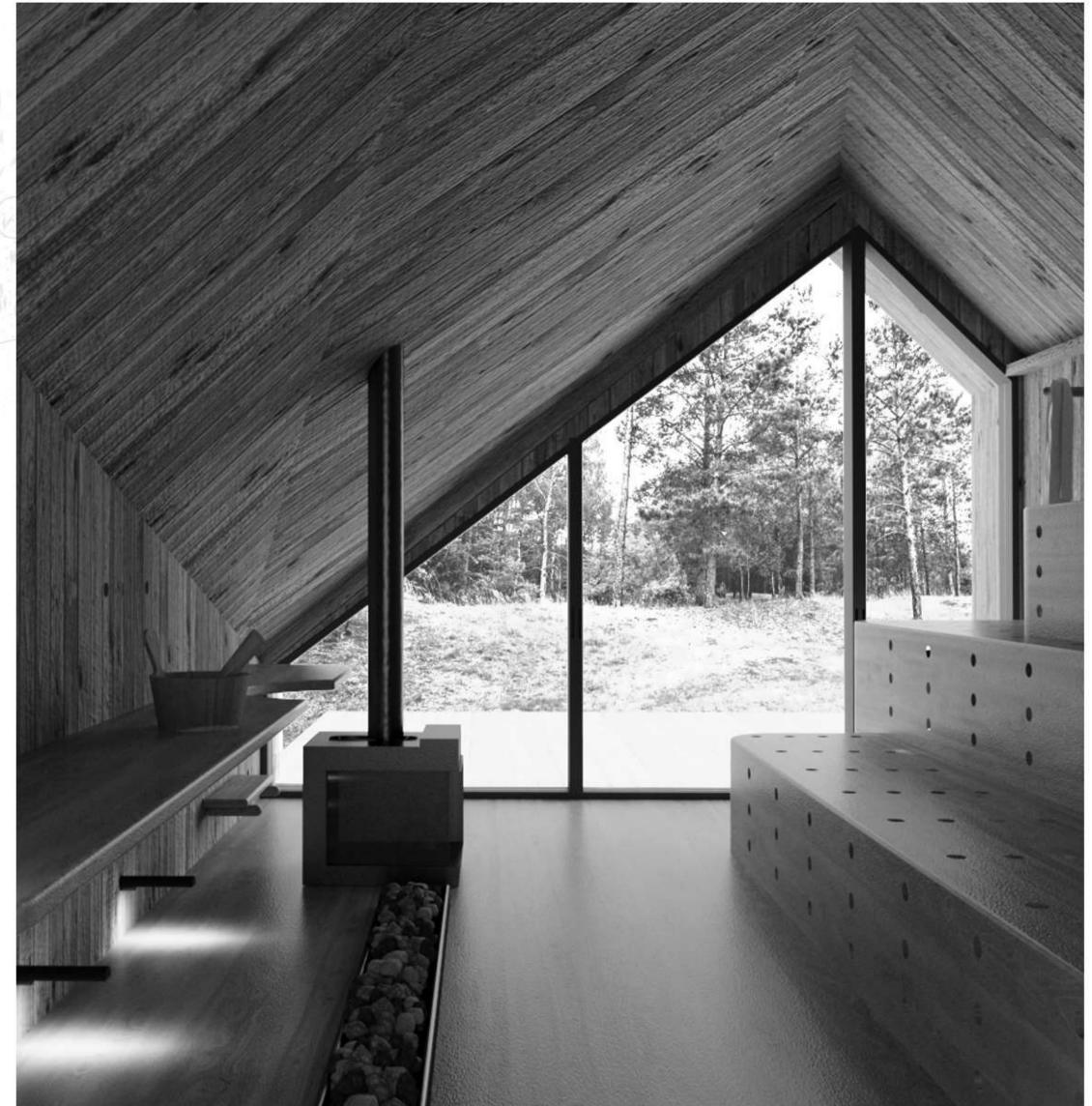
interior elevations



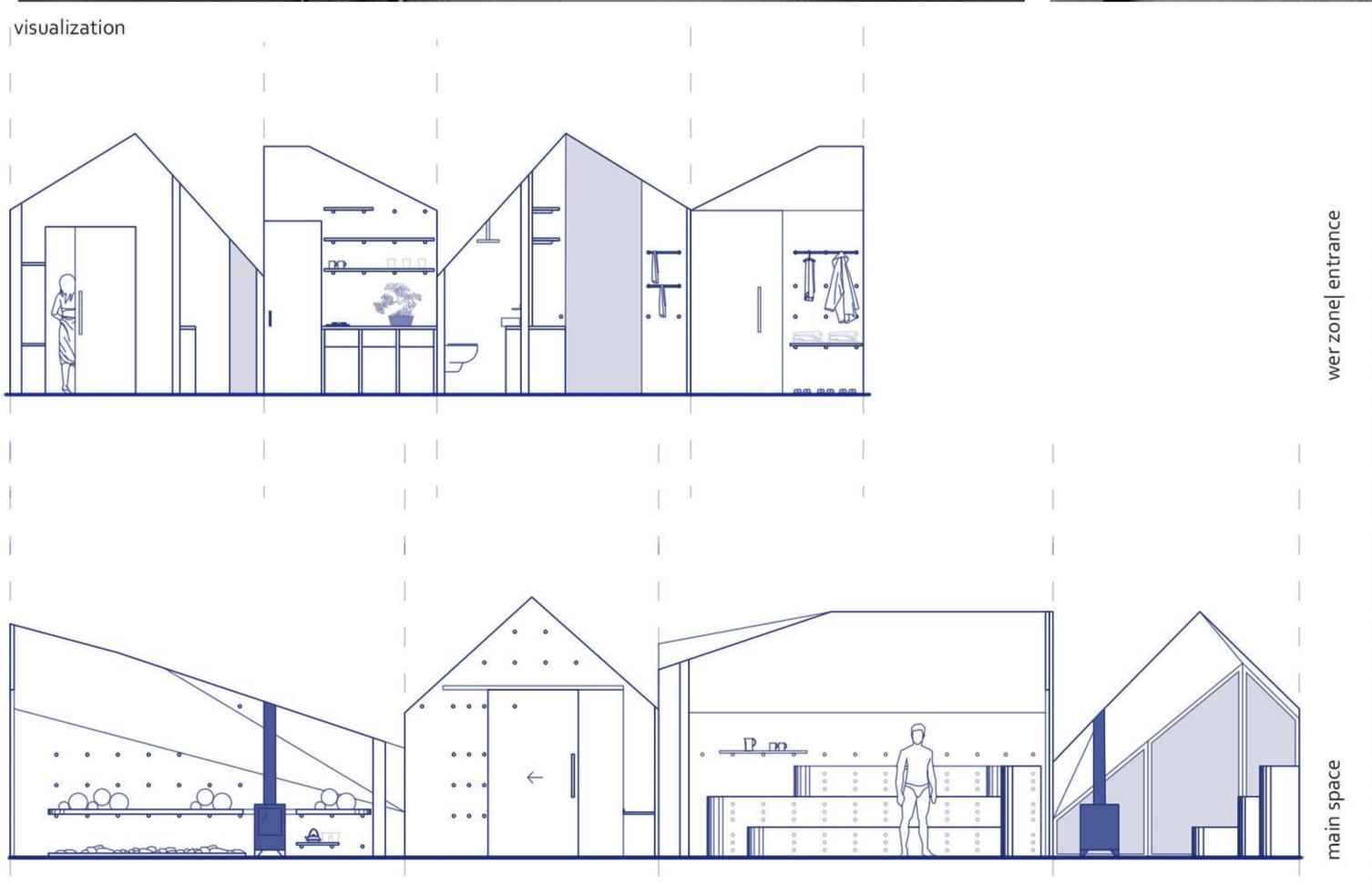
meditation inner peace forest view

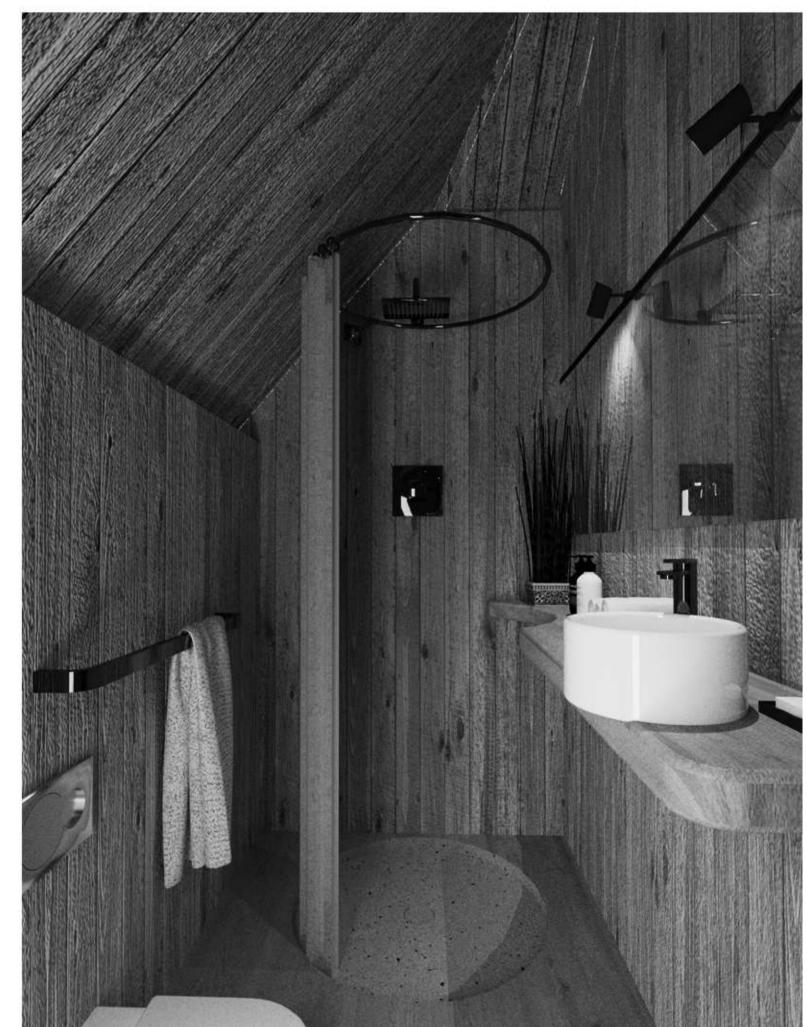












floor plans

interior elevations